# Kernel User Guide

This is the guide for the Kernel user. It will explain how to create scouts, assign inventory, review sales and create and manage storefront events.

To access the control login screen for the web application, visit this URL:
https://dashboard.cornhuskerpopcorn-colbyridge.com/login

1. In order to assign inventory to Scouts, you have to create their account. To do this, you have two options:
   a. Scouts can create their own accounts and set their own information by visiting https://corhuskerpopcorn-colbyridge.com/
   b. Create scout accounts manually as a Kernel
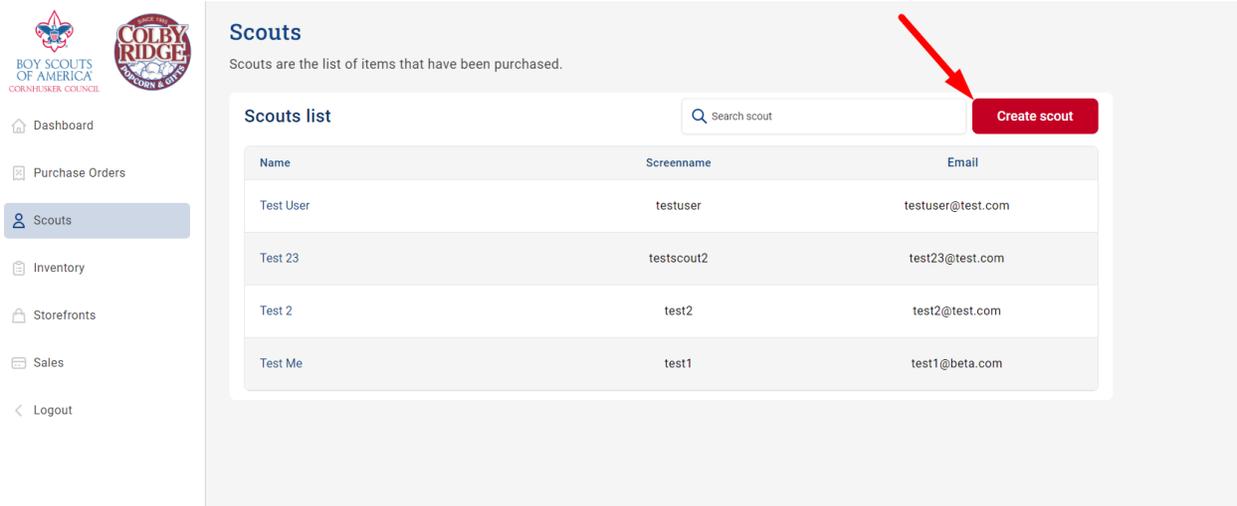
   i. You can click the 'Create Scout' Button in the 'Scouts' page
   ii. This will bring up a form that allows you to create a scout account:
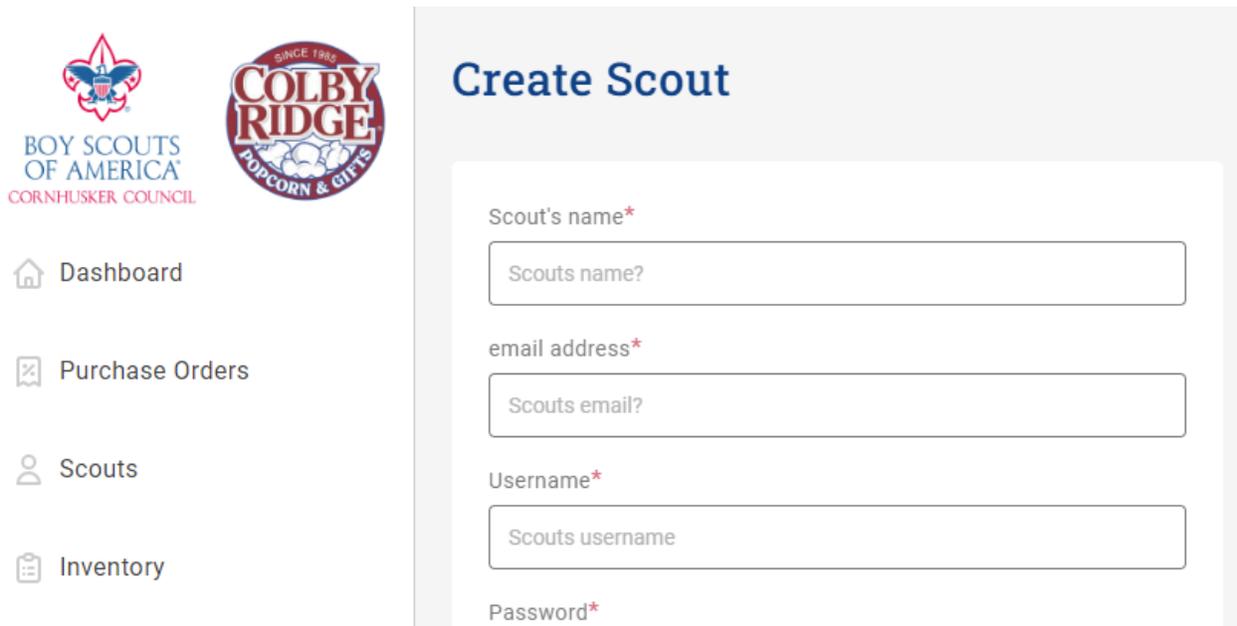
iii. NOTE - the <u>username field is used to generate the scout's personal web code</u>. Which allows them to share a link to the public store that will be attributed to their sales. Each scout's code will be https://corhuskerpopcorn-colbyridge.com/s/[Username]

c. Once an account is created, you can transfer inventory to a scout from the dashboard, this will make the product available for the scout to sell

d. If a Scout has made cash sales, the app will record them. You can record receiving cash from a Scout (Scout must make a cash sale first)

e. You may click a scout to view sale details and inventory for that scout

2. Once you have Scouts in your unit, you'll need to create an order to have inventory

a. Once the order is approved by the council, receive it. This will add the products to your inventory. You need to do this before you can give the inventory to scouts.

3. Storefronts
   a. Create a storefront

Storefronts

Stores		Search event			Filter by ⌄		Create event

Name	Created At	Event Date	Time	Address	Starting Cash	Status	
Jarabacoa flowers fest	2022/06/06	2022/06/10	08:00 - 18:00	jarabacoa, federico basiliz #14	$100.00	Canceled	✎ Edit
sadsadas	2022/06/07	2022/06/14	11:03 - 01:00	dasdasdas	$0.00	Canceled	✎ Edit
dsadasdsa	2022/06/07	2022/06/03	11:07 - 15:06	dsadas	$0.00	Canceled	✎ Edit

   b. Add inventory to a storefront
   c. Distribute sales splits to scouts after the storefront is over