## Kernel User Guide

This is the guide for the Kernel user. It will explain how to create scouts, assign inventory, review sales and create and manage storefront events.

To access the control login screen for the web application, visit this URL: <u>https://dashboard.cornhuskerpopcorn-colbyridge.com/login</u>

- 1. In order to assign inventory to Scouts, you have to create their account. To do this, you have two options:
  - a. Scouts can create their own accounts and set their own information by visiting https://corhuskerpopcorn-colbyridge.com/
  - b. Create scout accounts manually as a Kernel

| BOY SCOUTS<br>COMMERICA<br>COMMERCICAL | Scouts<br>Scouts are the list of items that have been purcha | ased.          |                   |
|--|--|----------------|-------------------|
| 🟠 Dashboard                            | Scouts list  | Q Search scout | Create scout      |
| Purchase Orders                        | Name   | Screenname     | Email             |
| Scouts                                 | Test User  | testuser       | testuser@test.com |
| inventory                              | Test 23  | testscout2     | test23@test.com   |
| A Storefronts                          | Test 2   | test2          | test2@test.com    |
| 🖂 Sales                                | Test Me  | test1          | test1@beta.com    |
| < Logout                               |  |                |                   |
|  |  |                |                   |
|  |  |                |                   |

- i. You can click the 'Create Scout' Button in the 'Scouts' page
- ii. This will bring up a form that allows you to create a scout account:

| BOY SCOUTS         | Create Scout              |
|--------------------|---------------------------|
| CORNHUSKER COUNCIL | Scout's name*             |
| Dashboard          | Scouts name?              |
| Purchase Orders    | email address*            |
|                    | Scouts email?             |
| Scouts             | Username*                 |
| Inventory          | Scouts username Password* |

- iii. NOTE the <u>username field is used to generate the scout's personal</u> <u>web code</u>. Which allows them to share a link to the public store that will be attributed to their sales. Each scout's code will be https://corhuskerpopcorn-colbyridge.com/s/[Username]
- c. Once an account is created, you can transfer inventory to a scout from the dashboard, this will make the product available for the scout to sell

| BOY SCOUTS         | Dashboard    | 1         |                       |            | 2                |           |             |
|--------------------|--------------|-----------|-----------------------|------------|------------------|-----------|-------------|
| CORNHUSKER COUNCIL | Fall Sale    |           |                       |            |                  |           |             |
| Dashboard          | Total scouts | M         | Average sales (Scout) | ***        | Number of orders | (1)       | Total sales |
| Purchase Orders    | 4            |           | 311                   |            | 35               |           | \$1,245.00  |
| Scouts             | All scouts   |           |                       |            | Q Sea            | rch scout |             |
| Inventory          | Name         | Available | Pending               | Units Sold | Total Sales      | Cash Owed | Transfer    |
| A Storefronts      | Test User    | 58        | 1                     | 63         | \$1,165.00       | \$90.00   | Cash        |

d. If a Scout has made cash sales, the app will record them. You can record receiving cash from a Scout (Scout must make a cash sale first)

| COLBY<br>RIDGE                                  | Dashboard    |           |                       |            |                  |           |  |
|---|--------------|-----------|-----------------------|------------|------------------|-----------|--|
| BOY SCOUTS<br>OF AMERICA'<br>CORNHUSKER COUNCIL | Fall Sale    |           |                       |            |                  |           |  |
| 🟠 Dashboard                                     | Total scouts |           | Average sales (Scout) | **         | Number of orders | <b>(</b>  | otal sales                               |
| Purchase Orders                                 |              |           | 511                   |            | 55               |           | 91,240.00                                |
| Scouts  | All scouts   |           |                       |            | Q Searc          | h scout   |  |
| inventory                                       | Name         | Available | Pending               | Units Sold | Total Sales      | Cash Owed | Transfer                                 |
| A Storefronts                                   | Test User    | 58        | 1                     | 63         | \$1,165.00       | \$90.00   | <ul><li>inventory</li><li>Cash</li></ul> |
| 🙃 Sales   | Test 23      | 20        | 0                     | 0          | \$0.00           | \$0.00    | Inventory                                |
| < Logout  |              |           |                       |            |                  |           | (S) Cash                                 |

e. You may click a scout to view sale details and inventory for that scout

2. Once you have Scouts in your unit, you'll need to create an order to have inventory

| OY SCOUTS<br>F AMERICA | Purchase O | rders<br>e orders that have been a | approved by the sup | oplier.       |               | •              | 2            |
|------------------------|------------|------------------------------------|---------------------|---------------|---------------|----------------|--------------|
| Dashboard              | Orders     | 1                                  | Q Search by order   | id            | F             | ilter by 🐱     | Create order |
| Purchase Orders        | Order ID   | Unit                               | Date ordered        | Date approved | Date received | Order Status   | View details |
| Scouts                 | 11         | Test Group (2)                     | 08/03/22            |               |               | Crder Pending  | View orde    |
| Inventory              | 10         | Test Group (2)                     | 07/26/22            | 07/26/22      | 07/26/22      | Order Received | View orde    |
| Storefronts            | 9          | Test Group (2)                     | 07/19/22            | 07/26/22      | 07/26/22      | Order Received | View orde    |
| Sales                  | 6          | Test Group (2)                     | 06/21/22            | 07/18/22      | 07/19/22      | Order Received | View orde    |
| Logout                 | 5          | Test Group (2)                     | 06/21/22            | 06/21/22      | 06/21/22      | Order Received | View orde    |
|                        |            |                                    |                     |               |               |                |              |

a. Once the order is approved by the council, receive it. This will add the products to your inventory. You need to do this before you can give the inventory to scouts.

| BOY SCOUTS<br>OF AMERICA<br>CORNELISAR COUNCIL | Purchase Orders Purchase orders are orders that have been approved by the supplier. |                |                   |               |               |                |              |  |  |  |  |
|--|---|----------------|-------------------|---------------|---------------|----------------|--------------|--|--|--|--|
| 斺 Dashboard                                    | Orders  |                | Q Search by order | id            | Fil           | ter by 🗸       | Create order |  |  |  |  |
| Purchase Orders                                | Order ID  | Unit           | Date ordered      | Date approved | Date received | Order Status   | View details |  |  |  |  |
| Scouts   | 9   | Test Group (2) | 07/19/22          | 07/26/22      | -             | Receive Order  | View order   |  |  |  |  |
| inventory                                      | б   | Test Group (2) | 06/21/22          | 07/18/22      | 07/19/22      | Order Received | View order   |  |  |  |  |

## 3. Storefronts

a. Create a storefront

| BOY SCOUTS                       | Storefronts              | 1          |            |               | 2                                     |               |          |              |
|----------------------------------|--------------------------|------------|------------|---------------|---------------------------------------|---------------|----------|--------------|
| OF AMERICA<br>CORNHUSKER COUNCIL | Stores                   |            | Q Search   | event         |                                       | Filter by     | ~        | Create event |
| Dashboard                        | Name                     | Created At | Event Date | Time          | Address                               | Starting Cash | Status   |              |
| Purchase Orders                  | Janubacoa<br>Howers fest | 2022/06/06 | 2022/06/10 | 08:00 - 18:00 | jarabacoa,<br>federico basiliz<br>#14 | \$100.00      | Canceled | 🕑 Edit       |
| Scouts                           | sadsadas                 | 2022/06/07 | 2022/06/14 | 11:03 - 01:00 | dasdasdas                             | \$0.00        | Canceled | C Edit       |
| A Storefronts                    | dsadasdsa                | 2022/06/07 | 2022/06/03 | 11:07 - 15:06 | dsadas                                | \$0.00        | Canceled | 🗹 Edit       |

- b. Add inventory to a storefront
- c. Distribute sales splits to scouts after the storefront is over